



RULES AND REGULATIONS

All Tournament games will be played under FIFA rules unless otherwise indicated in these instructions.

TEAM REGISTRATION

All teams must be affiliated with the USSF and their state organization. A 2014 or 2015 official state roster and valid passes must be presented at registration. Up to a maximum of 18 rostered players, 14 small sided.

GUEST PLAYERS

Any team using guest players may have no more than 16 total players (8 v 8 teams maximum 12 players) including a maximum of 3 guest players approved by the tournament director no later than the night of registration. Secondary player passes will not be accepted.

AGE GROUPING

U15 August 1, 2000 – July 31, 2001

U14 August 1, 2001 – July 31, 2002

U13 August 1, 2002 – July 31, 2003

U12 August 1, 2003 – July 31, 2004

U11 August 1, 2004 – July 31, 2005

U10 August 1, 2005 – July 31, 2006

U9 August 1, 2006 - July 31, 2007

U8 August 1, 2007 - July 31, 2008

Any team with mixed age players must play in the oldest applicable age bracket. It is a coach's responsibility to insure that his / her team is entered in the correct age grouping. Teams found to have an illegal player will be disqualified from the tournament and any games played will be forfeited. Please be careful that you are placed correctly.

GAME DURATION

Small-Sided (8v8) 25 minute halves with a 5 minute half time

Full-Sided (11v11) 30 minute halves with a 5 minute half time

GAME BALLS

Division 4 and 5 # 4 Ball

Division 2 and 3 # 5 Ball

CAUTIONS

Any player / coach accumulating three (3) cautions will be dismissed from the tournament.

EJECTIONS

Any player / coach ejected from a game will be ineligible to participate in the next scheduled game.

SUBSTITUTIONS

With the permission of the referee, unlimited substitutions will be permitted at the following times:

- prior to a throw-in in your favor,

- prior to a goal kick by either team,
- after a goal by either team,
- after half time.

Unlimited substitutions will be allowed by either team on stoppage due to injury.

Substitution is required for a player receiving a YELLOW CARD. The carded player may re-enter the game at the team's next allowable substitution.

If play is stopped for of an injured player who is then attended to by the coach, the player must exit the field (except the goalkeeper) and may be replaced by a substitute player.

When team A is awarded a throw-in in their favor, the opposing team B may also substitute at the same time should the opponent (team A) request a substitution AND players of both teams are positioned at mid-field ready to enter the field. If a team does not take advantage of a substitution opportunity in their favor, the opposing team may not substitute a player(s).

PROTESTS

No protests will be allowed unless the infraction involves the use of an ineligible player. The referee's decisions during the game will be final.

AWARDS

All first place finishers are awarded trophies.

STANDINGS

All teams will play a minimum of three (3) games. Standings will be determined by using the following point system:

Win - Three (3) points

Tie - One (1) point

Loss - Zero (0) points

Forfeit Win - Two (2) points

Forfeit Loss - Minus Three (-3) points

Bonus points will only be used in tie breaker situations.

BONUS POINTS

Shutout Win - Three (3) bonus points per game (no bonus points for a 0 – 0 or a forfeit win.

Winning Team / Goal Differential – One (1) bonus point for each goal with a maximum of three (3) points per game.

Losing Team / Goal Differential – Minus one (-1) bonus point for each goal with a maximum of three (3) points per game.

TIE BREAKERS

If two or more teams are tied at the end of tournament play, the tie will be decided by the following rules:

- Two teams tied
- Most wins
- Head to head play
- Least goals allowed
- Total number of bonus points
- Shoot-out
- Three teams tied: (tie breaker continues until one team is eliminated and then reverts to tie breaker rule
 - # 1- Two teams tied, starting at A).
- Least wins
- Most goals allowed
- Least total bonus points

There is no advantage to winning a game by more than 3 goals. In an effort to promote good sportsmanship, coaches are asked to be aware of the point differences in their game. Goals Scored IS NOT a tiebreaker.

SHOOT-OUT

- Referee will decide which goal is to be used.
- Winner of coin toss will have choice of shooting first or second.

- Each coach will select five (5) primary shooters (only players on the field at the end of play may shoot).
- After five (5) shots, the team with the most goals will be declared the champion.
- If the teams are tied after five (5) shots, the shoot-out continues with another group of five (5) players on a one on one basis until both teams have taken an equal number of shots and one team has more goals than other.
- If the teams are still tied the shoot-out continues with another group of (5) players. No player may shoot twice until all players on the field at the end of play have participated once.



DELAYS

The tournament committee will reserve the right to change times and locations in the event of inclement weather. Every attempt will be made to complete the game schedule. Only the referee can stop play once a game has started. Games that are halted due to weather conditions will be resumed at the first opportunity. Cancellation of a portion of the tournament may result in the receipt of a partial refund. Any decision in regard to such cancellation and/or refund rests with the tournament committee.

Postponement and/or Rescheduling

If the tournament is postponed or rescheduled to a new date, all teams that applied to the original dates will be given the opportunity to withdraw from the revised date of the tournament with a full refund of their entry fees.

REFUND POLICY

If the tournament is canceled for any reason before the start of the tournament, 80% of the team's entry fee will be refunded. Any refunds not included in the above are at the sole discretion of the tournament committee.

